

## St Peter's Catholic Primary School Calculation Policy July 2020

#### Intent

At St Peter's we promote a love of mathematics. We support children in exploring mathematical ideas and concepts to promote lifelong learning with number. We encourage the children to become confident and competent mathematicians who are able fluent working with number and are able to reason and solve problems within real life contexts.

#### **Implementation**

Each of the four operations (addition, subtraction, multiplication and division) is explored throughout the school following a Concrete, Pictoral and Abstract approach.

**Concrete** – Children use concrete objects and manipulatives to help them understand and explain what they are doing.

**Pictoral** – Children build upon this concrete approach by using pictoral representations which can be used to aid reasoning and problem solving.

**Abstract** – With a secure foundation of knowledge firmly in place, children can move on to an abstract approach suing numbers and key concepts with confidence.

This policy is linked to the White Rose Schemes of Learning which is followed throughout the school and directly covers the National Curriculum for number and calculation.

	EYF\$ / Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
ADDITION	Adding groups – using different representations  Finding one more  Starting at the bigger number and counting on.  Regrouping to make 10 using ten frame – numicon / cubes	Combining two parts to make a whole using the part whole model.  Add by counting on.  Add by making 10	Adding three single digits.  Use of base 10 to combine two numbers. Represent base 10 in lines and dots  Whole part whole model  Partition 2-digit numbers  Expanded column method.	Column method - regrouping. Using place value counters (up to 3 digits).	Column method - regrouping. (up to 4 digits)  Using place value counters (up to 4 digits).  Add decimals with up to 2 decimal places	Column method — regrouping (with numbers with more than 4-digits)  Add decimals with 2 decimal places.	Column method - regrouping - to add several numbers of increasing complexity  Add any decimal numbers with up to 3 decimal places.
SUBTRACTION	Comparing unequal groups - finding the difference Finding one less Counting back Part Whole Model	Taking away 1 / 2 digit numbers  Counting back  Find the difference  Part whole model  Make 10 using the ten frame	Subtract up to 2 digit numbers from 3-digit numbers  Counting back  Find the difference  Part whole model  Make 10 Use of base 10	Column method with regrouping.  (up to 3 digits using place value counters)	Column method with regrouping. (up to 4 digits using place value counters)  Column method with decimals with up to 2 decimal places	Column method with regrouping (with at least 4-digit numbers)  Column method for decimals- with the same amount of decimal places.	Column method with regrouping (with increasing large and more complex numbers)  Column method for decimals with up to 2 decimal places in the context of money and measures
MULTIPLICATION	Recognising and making equal groups.  Making doubles	Recognising and making equal groups.  Use arrays to multiple single digits  Counting in multiples of 2, 5 and 10.  Repeated addition on a number line	Arrays- showing commutative multiplication (2-digit number by a single digit number)  Use repeated addition on a number line to multiply.	Arrays, number line and grid method.  (2-digit × 1-digit using place value counters and base 10)	Grid method.  Column multiplication- introduced with place value counters.  (2 and 3-digit multiplied by 1 digit)	Column multiplication  Short multiplication 4- digit x 1-digit numbers  Long Multiplication 4- digit x 2-digit numbers	Column multiplication  Multi-digit numbers up to 4 digits by a 2-digit number.  Decimal number with up to two decimal places multiplied by a 1-digit number.
DIVISION	Find half of a number.  Sharing – make equal groups.  Use a variety of representations	Sharing objects into groups  Division as grouping e.g. I have 12 sweets and put them in groups of 3, how many groups?  Use a variety of representations.	Division as grouping / sharing  Division within arrays- linking to multiplication  Repeated subtraction	Division with a remainder-using arrays and a number line (grouping)  2-digit divided by 1-digit using base 10 or place value counters	Division with a remainder  Short division (up to 3 digits by 1 digit- concrete and pictorial)	Division using arrays (place value counters)  Short division  (up to 4 digits by a 1-digit number including remainders)	Bus Stop method for division (long / short) with at least 4-digit numbers by 1-digit or 2-digit numbers (including decimals and quantities)  Give remainders as fractions and decimals.

Adding groups - using different representations







3 + 2 = 5

3 + 2 = 5

4 + 2 = 6

Starting at the bigger number and counting on.



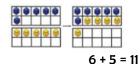




using cubes 4 + 2 = 6

using numicon 4 + 2 = 6

Regrouping to make 10 using ten frame - numicon / cubes







Children to draw the 10 frame counters / cubes

#### Subtraction

Comparing unequal groups - finding the difference



2 cakes 5 - 3 = 2



3 stripes 8 - 5 = 3

Finding one less- within 5



use numicon 5 - 1 = 4



use cubes 3 - 1 = 2



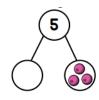
use a frame 4 - 1 = 3

**Counting back** 



Use a number line to count back 2 less than 4 is 2 4 - 2 = 2

**Part Whole Model** 



5 - 3 = 2

#### **Multiplication**

Recognising and making equal groups.





2 lots of 3 is 6

#### Halving – find half of a number

Division









Half of 4 is 2

Half of 6 is 3

#### Make pairs of doubles









Double 4 is 8

#### Sharing - make equal groups





6 split into groups of 2

6 into 2 groups

Double 3 is 6

#### Combining two parts to make a whole using the part whole model.







#### use dots 4+3=7

record in numbers 4+3=7

## many are left?)

15 - 4 = 11 (Teddy has 15 bears. He eats 4. How



Taking away 1 / 2 digit numbers



**Counting back** 

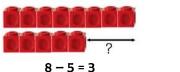
Add by counting on

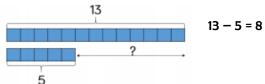
use a bar model 4+?=6



Find the difference

Subtraction





Add by making 10

use a number line 6+3=9

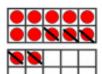


6 + 7 = 13Use number bonds Split 7 into 4 (to make) 10) then 3 more.



6+7= 10 + 3 = 13

Make 10 using the ten frame



Part whole model



 $15 - \underline{\phantom{0}} = 3$ 15 - 3 =\_\_\_  $3 + _{--} = 15$ +3 = 15

#### Multiplication

#### Recognising and making equal groups



How many apples? 5 + 5 + 5 + 5 = 20  $5 \times 4 = 20$ 

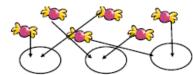
#### Arrays to multiple single digits



### $5 \times 2 = 10$ $2 \times 5 = 10$

#### **Division**

#### Grouping - make equal groups to divide



 $6 \div 3 = 2$ 



Share 8 muffins equally on to 2 plates

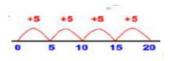
10 ÷ 2 = 5

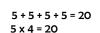
#### Counting in multiples of 2, 5 and 10. Repeated addition on a number line











### Sharing – share in to equal groups











 $6 \div 2 = 3$ 

8 cakes shared equally in to 2 is 4

 $8 \div 2 = 4$ 

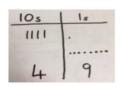
#### 10 x 3 = 30 10 + 10 + 10 = 30

#### Adding three single digits. Use base 10 to combine two numbers







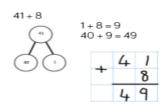


Represent base 10 in lines and dots

41 + 8 = 49

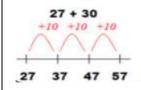
#### Whole part whole

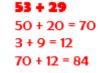
41 + 8 = 49

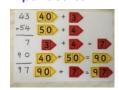


#### Number line

Partition two 2-dgit numbers Expanded column







#### Subtraction

## Subtract up to 2 digit numbers from 3-digit numbers

26 - 18 =

#### Counting back

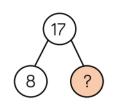


22 - 7 = 15

Part whole model

#### Find the difference

18 26



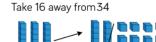
8 + ? = 17 17 - 8 = ?

Make 10 Use of base 10 and introduce column Method

Subtract 13 from 28



26 - 8 = 18



 $\begin{array}{r} {}^{2}3/14 \\ -16 \\ \hline 18 \end{array}$ 

#### **Multiplication**

#### Arrays- showing commutative multiplication



3 x 4 = 12 4 x 3 = 12

4+4+4=1



2 x 6 = 12 6 x 2 = 12

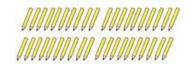
6 + 6 = 12

#### **Division**

#### Division as grouping / sharing



20 ÷ 4 = 5

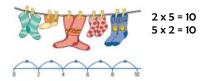


40 ÷ 10 = 4

#### 2-digit number by a 1 digit number



#### Repeated addition - number line

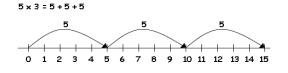


#### Division within arrays-linking to multiplication



30 ÷ 3 = 10 10 x 3 = 30

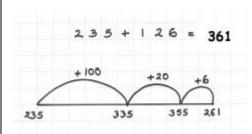
#### Repeated subtraction



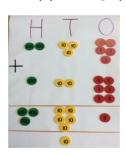
# **Year Three**

#### Addition

#### Number line (up to 3-digits)



Using place value counters (up to 3 digits).



Expanded column method - regrouping.

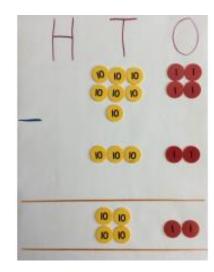
	2	3	5
+		7	4
			9
+	1	0	0
	2	0	0
	3	0	9

Compact column method (up to 3 digits).

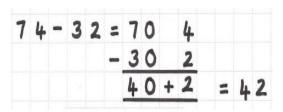
	2	3	5
+		7	4
	3	0	9
	1		

#### Subtraction

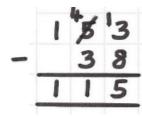
## Column method with regrouping using place value counters (up to 3-digits)



#### Partitioned column method

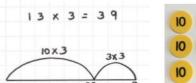


#### Compact column method



#### **Multiplication**

#### Use a number line



#### Place Value Counters



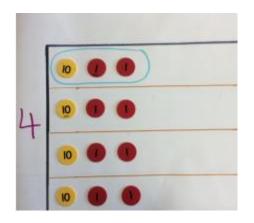
#### Using base 10

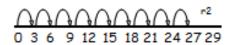
Tens	Ones
***************************************	
***************************************	

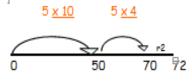
24 x 4 = 96

#### **Division**

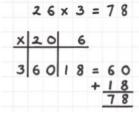
#### Using arrays - Place value counters

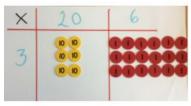






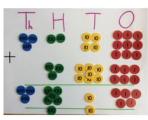
## Grid method





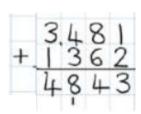
26 x 3 = 78

#### Using place value counters

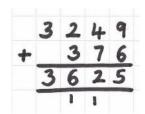


Column method – regrouping

(up to 4 digits)



Compact column method

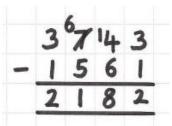


Column method to decimals up to 2dp

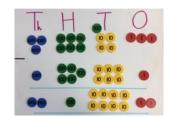
€	3		59
£	7		55
€	7	•	14

#### Subtraction

#### Column method with regrouping. (up to 4 digits)

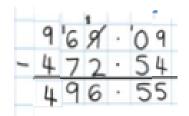


Use place value counters



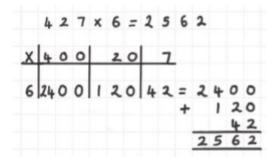
2 x 5 4 - 1562 1192

Column method with up to 2 decimal places

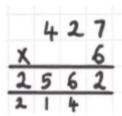


#### **Multiplication**

Grid method 2 and 3digit numbers by 1-digit



**Short multiplication** 



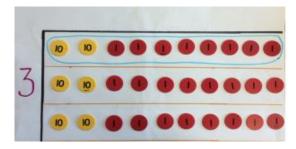
Place Value Counters 23 x 6 = 138

100s	10s	1s
	000000	000

### <u>Division</u>

Division using arrays (Place Value Counters)

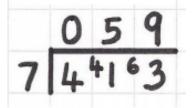
 $84 \div 3 = 28$ 



**Short Division** 

	ı	4	6
6	8	27	6

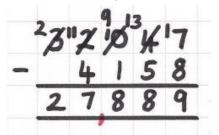
413÷ 7 = 59

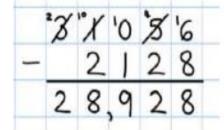


# Addition Compact column method for numbers with more than 4-digits Column method to add any decimals with up to 2 decimal places

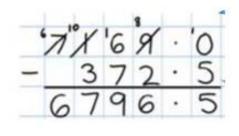
#### Subtraction

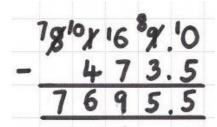
#### Compact column method with at least 4-digit numbers





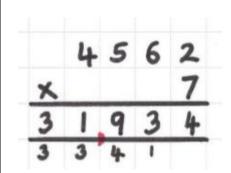
Column method for decimals- with the same amount of decimal places.

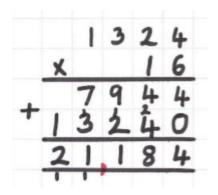




#### Multiplication

**Short multiplication Long Multiplication** 4-digit x 1-digit 4-digit x 2-digit

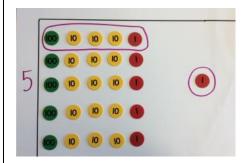


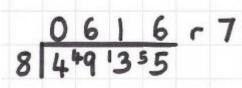


#### Division

#### Division using arrays (Place value counters)

656÷ 5 = 131 r1





**Short Division** 

4935÷ 8 = 616 r7

Compact column method to add several numbers of increasing complexity

	8	2	4	0	9
+	2	0	0	7	1
		7	6	9	0
		4	1	4	2
T	1	4	3	1	2
	1	1	2	8	

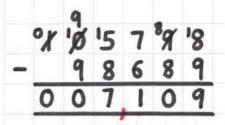
	8	1.	0	5	9
		3	6	6	8
	1	5.	3	0	1
+	2	0	5	5	1
1	2	0	5	7	9
	1	1	1	1	·

Column method to add any decimal numbers with up to 3 decimal places

	2	3		3	6	1
		9	٠	0	8	0
	5	9		7	7	0
+		1	٠	3	0	0
	9	3	٠	5	1	1
	2	1		2		

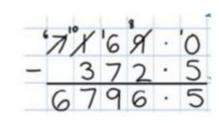
#### Subtraction

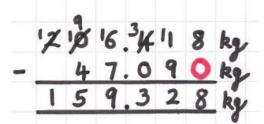
Subtract with increasing large and more complex numbers



Compact method with decimal numbers with up to 2 decimal places including in the context of money and measures

Division



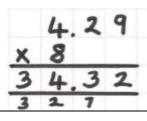


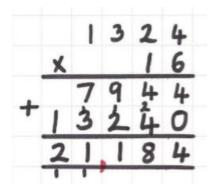
#### **Multiplication**

Short multiplication 4-digit x 1-digit Long Multiplication 4-digit x 2-digit

	4	5	6	2
X				7
3	1	9	3	4
3	3	4	1	

Multiply decimal numbers with up to 2 decimal places by a 1-digit number





Long Division (up to 4-digit number by a 2-digit number)

2

Short Division (up to 4-digit by a 2-digit number)

Give remainders as fractions and decimals